

Roller Coasters: Theory, Design, and Properties

Short Term 2005

Rolling Ball Coasters Homework

1. Find $\langle 1, 0, 0 \rangle \times \langle 0, 1, 0 \rangle$.
2. Find $\langle 2, 1, -3 \rangle \times \langle 1, -2, 2 \rangle$.
3. In this problem you will derive a more general version of the last formula we did in class.
 - a) Let $f(x)$ be a function. Parameterize this curve.
 - b) Assume that $f(0) = 0$ and that the particle starts at rest. If $h = 0$ at the origin, find the initial total mechanical energy.
 - c) Find the final potential energy as a function of the parameter introduced in part (a).
 - d) Now assume that the particle has a moment of inertia I , and that it rolls in such a way that $v = \omega b$. What is the total kinetic energy of the particle as a function of v^2 ? (This equation should have only m , I , and b as undetermined constants, and $f(s)$ should also appear.)
 - e) Setting the answer from part (b) equal to the sum of parts (c) and (d), solve for v^2 . This term will be useful when finding the centripetal force.

Now we look at a special case. Let $f(s) = s \sin \theta$ for some fixed θ . This will give a line that is inclined at an angle θ .

- f) Find v^2 as a function of s .
- g) Find κ as a function of s .
- h) What is the centripetal force on this track? Does this make sense?
- g) Consider the following relation, which holds when the acceleration is constant and s is the real change in distance along the track (which is the case in this particular example):

$$a = \frac{v^2}{2s}.$$

Using this formula and your answer from part (f), find the acceleration.

- i) In the case of a rolling sphere, we know the moment of inertia I . Plugging this in, compare your answer to the result from class.